

# Train-the-trainer

TABLE OF CONTENT .....	2
Chapter 02: Understanding the online environment .....	3
The design of the learning environment.....	4
Didactical principles .....	8
Communication functionalities .....	11
Progress functionalities.....	13
Chapter 04: Learning to coach online.....	15
Online communication .....	17
Stimulating cooperation .....	18
Giving feedback .....	20
Proactive tracking the process.....	21
Structuring communication .....	23
Models of online motivation .....	24